

STAPLES TRAVIS L & WANDA J

PO BOX 3

WATERBORO ME 04087  
B10954P129 B14218P631

Previous Owner  
STAPLES TRAVIS L & WANDA J  
PO BOX 27

N WATERBORO ME 04061  
Sale Date: 9/09/2004

Inspection Witnessed By:

X		Date
No./Date	Description	Date Insp.

Notes:

Waterboro

Property Data			Assessment Record																																																																																																																																																																																		
Neighborhood <b>65 MIDDLE RD</b>			Year	Land	Buildings	Exempt	Total																																																																																																																																																																														
Tree Growth Year <b>0</b>			2004	26,100	87,400	4,000	109,500																																																																																																																																																																														
1ST MORTGAGE <b>0</b>			2005	26,100	87,400	0	113,500																																																																																																																																																																														
2ND MORTGAGE <b>0</b>			2006	28,100	87,400	8,450	107,050																																																																																																																																																																														
Zone/Land Use <b>33 Forest/Agricultural..</b>			2007	28,100	87,400	7,150	108,350																																																																																																																																																																														
Secondary Zone			2008	85,500	197,600	13,000	270,100																																																																																																																																																																														
Topography <b>4 Below Street</b>			2011	85,500	197,600	10,000	273,100																																																																																																																																																																														
1.Level 4.Below St 7.Steep			2012	85,500	197,600	10,000	273,100																																																																																																																																																																														
2.Rolling 5.Low 8.Wet			2013	85,500	197,600	10,000	273,100																																																																																																																																																																														
3.Above St 6.Swampy 9.Lev/Roll			2014	85,500	197,600	10,000	273,100																																																																																																																																																																														
Utilities <b>9 No Water/No Sewer</b>			2015	90,500	258,100	10,000	338,600																																																																																																																																																																														
1.Public 4.Improve 7.Improve			2016	76,100	219,700	15,000	280,800																																																																																																																																																																														
2.Water 5.Improve 8.			2017	76,100	219,700	15,000	280,800																																																																																																																																																																														
3.Sewer 6.Improve 9.None																																																																																																																																																																																					
Street <b>1 Paved</b>			<table border="1"> <thead> <tr> <th colspan="2">Front Foot</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Type</th> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr><td>11.Ossipee WF</td><td></td><td></td><td>%</td><td></td><td>1.Unimproved</td></tr> <tr><td>12.Arrowhead WF</td><td></td><td></td><td>%</td><td></td><td>2.Excess Ftg /De</td></tr> <tr><td>13.Waterfront</td><td></td><td></td><td>%</td><td></td><td>3.Topography</td></tr> <tr><td>14.Rear Land</td><td></td><td></td><td>%</td><td></td><td>4.Size/Shape</td></tr> <tr><td>15.Misc</td><td></td><td></td><td>%</td><td></td><td>5.Access or Rear</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>6.Restriction</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>7.Open Space</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>8.View/Environ</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>9.Fract Share</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td><b>Acres</b></td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>30.Rear (201+)</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>31.Tillable/Horti</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>32.Pasture</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>33.Orchard</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>34.Frontage</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>35.Triangular Lot</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>36.Commercial</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>37.Softwood</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>38.Mixed Wood</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>39.Hardwood</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>40.Wasteland</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>41.Gravel Pit (Ac</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>42.Mobile Home Si</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>43.Condo Site</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>44.Utility ROW</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>45.Camp Lot</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>46.Site Improve</td></tr> </tbody> </table>					Front Foot		Effective		Influence		Influence Codes	Type	Frontage	Depth	Factor	Code	11.Ossipee WF			%		1.Unimproved	12.Arrowhead WF			%		2.Excess Ftg /De	13.Waterfront			%		3.Topography	14.Rear Land			%		4.Size/Shape	15.Misc			%		5.Access or Rear				%		6.Restriction				%		7.Open Space				%		8.View/Environ				%		9.Fract Share				%		<b>Acres</b>				%		30.Rear (201+)				%		31.Tillable/Horti				%		32.Pasture				%		33.Orchard				%		34.Frontage				%		35.Triangular Lot				%		36.Commercial				%		37.Softwood				%		38.Mixed Wood				%		39.Hardwood				%		40.Wasteland				%		41.Gravel Pit (Ac				%		42.Mobile Home Si				%		43.Condo Site				%		44.Utility ROW				%		45.Camp Lot				%		46.Site Improve
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1.Land 4.Mobile 7.			<b>Square Feet</b>																																																																																																																																																																																		
2.L & B 5.Other 8.			16.Regular Lot																																																																																																																																																																																		
3.Building 6. 9.			17.Secondary Lot																																																																																																																																																																																		
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2.FHA/VA 5.Private 8.			20.Pavement																																																																																																																																																																																		
3.Assumed 6.Cash 9.Unknown			<b>Fract. Acre</b>																																																																																																																																																																																		
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1.Valid 4.Split 7.Renovate			22.Vacant Lot (Fr																																																																																																																																																																																		
2.Related 5.Partial 8.Other			23.Non Conforming																																																																																																																																																																																		
3.Distress 6.Exempt 9.			<b>Acres</b>																																																																																																																																																																																		
Verified			24.Excess ( 5-10)																																																																																																																																																																																		
1.Buyer 4.Agent 7.Family			25.Excess (10+)																																																																																																																																																																																		
2.Seller 5.Pub Rec 8.Other			26.Excess (OS)																																																																																																																																																																																		
3.Lender 6.MLS 9.			27.Rear (1-100)																																																																																																																																																																																		
			28.Rear (101-150)																																																																																																																																																																																		
			29.Rear (151-200)																																																																																																																																																																																		
			<b>Total Acreage 10.27</b>																																																																																																																																																																																		


# Waterboro

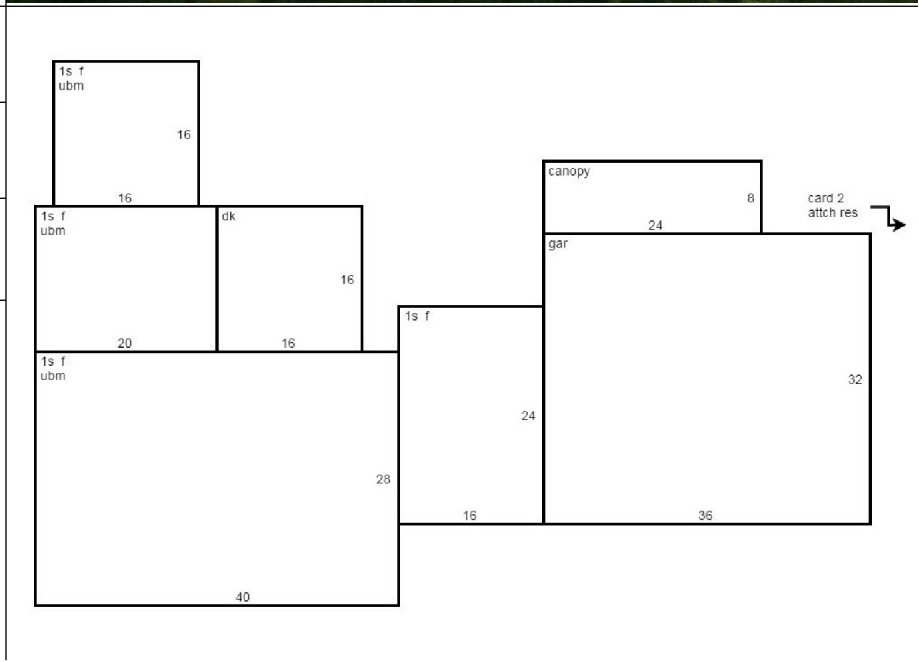
Map Lot 006-040

Account 602

Location 498 MIDDLE ROAD

Card 1 Of 2 9/05/2016

Building Style	<b>2 Ranch</b>		SF Bsmt Living	<b>0</b>		Layout	<b>1 Typical</b>							
1.Conv	5.Garr/Col	9.Other	Fin Bsmt Grade	<b>0 0</b>		1.Typical	4.	7.						
2.Ranch	6.Split	10.Mohome	OPEN 5 OPTIONAL	<b>0</b>		2.Inadeq	5.	8.						
3.R Ranch	7.Contemp/	11.Condo	Heat Type	<b>100% 1 Hot Water BB</b>		3.Not func	6.	9.						
4.Cape	8.Log	12.	1.HWBB	5.FWA	9.No Heat	Attic	<b>9 None</b>							
Dwelling Units	<b>2</b>		2.HWCI	6.GravWA	10.	1.1/4 Fin	4.Full Fin	7.						
Other Units	<b>0</b>		3.HWRAD	7.Electric	11.	2.1/2 Fin	5.F/ Stair	8.						
Stories	<b>1 One Story</b>		4.Steam	8.F/WallM	12.	3.3/4 Fin	6.	9.None						
1.1	4.1.50	7.1.25	Cool Type	<b>0% 9 None</b>		Insulation	<b>1 Full</b>							
2.2	5.1.75	8.	1.Refrig	4.W&C Air	7.	1.Full	4.Minimal	7.						
3.3	6.2.50	9.	2.Evapor	5.	8.	2.Heavy	5.Unk	8.						
Exterior Walls	<b>8 Aluminum/Vinyl</b>		3.H Pump	6.	9.None	3.Capped	6.	9.None						
0.Wood	4.Asb/Asph	8.Alum/Vin	Kitchen Style	<b>2 Typical</b>		Unfinished %	<b>0%</b>							
1.Wood	5.T-111	9.Other	1.Modern	4.Obsolete	7.	Grade & Factor	<b>3 Average 100%</b>							
2.Wd Sh	6.Br/St	11.	2.Typical	5.	8.	1.E Grade	4.B Grade	7.AAA Grad						
3.Compos.	7.Nov	12.	3.Old Type	6.	9.None	2.D Grade	5.A Grade	8.						
Roof Surface	<b>1 Asphalt Shingles</b>		Bath(s) Style	<b>2 Typical Bath(s)</b>		3.C Grade	6.AA Grade	9.Same						
1.Asphalt	4.Composit	7.	1.Modern	4.Obsolete	7.	SQFT (Footprint)	<b>1440</b>							
2.Slate	5.Wood	8.	2.Typical	5.	8.	Condition	<b>4 Average</b>							
3.Metal	6.Other	9.	3.Old Type	6.	9.None	1.Poor	4.Avg	7.V G						
SF Masonry Trim	<b>0</b>		# Rooms	<b>10</b>		2.Fair	5.Avg+	8.Exc						
OPEN-3-CUSTOM	<b>0</b>		# Bedrooms	<b>6</b>		3.Avg-	6.Good	9.Same						
OPEN-4-CUSTOM	<b>0</b>		# Full Baths	<b>3</b>		Phys. % Good	<b>90%</b>							
Year Built	<b>1996</b>		# Half Baths	<b>0</b>		Funct. % Good	<b>100%</b>							
Year Remodeled	<b>2013</b>		# Addn Fixtures	<b>0</b>		Functional Code	<b>9 None</b>							
Foundation	<b>1 Concrete</b>		# Fireplaces	<b>0</b>		1.Incomp	4.Small	7.Layout						
1.Concrete	4.Wood	7.							2.O-Built	5.CDU	8.Other			
2.C Block	5.Slab	8.							Economic Code	<b>None</b>		3.Damage	6.Style	9.None
3.Br/Stone	6.Prsv/Post	9.							0.None	3.Services	7.	Econ. % Good	<b>93%</b>	
Basement	<b>4 Full Basement</b>								1.Location	4.Traffic	8.	Entrance Code	<b>0</b>	
1.1/4 Bmt	4.Full Bmt	7.							2.Encroach	9.None	9.	1.Interior	4.Vacant	7.
2.1/2 Bmt	5.None	8.							Information Code	<b>0</b>		2.Refusal	5.Estimate	8.
3.3/4 Bmt	6.	9.None							1.Owner	4.Agent	7.	3.Informed	6.Office	9.
Bsmt Gar # Cars	<b>0</b>								2.Relative	5.Estimate	8.	Information Code	<b>0</b>	
Wet Basement	<b>1 Dry Basement</b>								3.Tenant	6.Other	9.	1.Owner	4.Agent	7.
1.Dry	4.	7.												
2.Damp	5.	8.							3.Tenant	6.Other	9.			
3.Wet	6.	9.												



Date Inspected

### Additions, Outbuildings & Improvements

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	
1 One Story Frame	0	384	0 0	0	0 %	0 %		1.One Story Fram
23 Frame Garage	1998	1152	0 0	0	0 %	0 %		2.Two Story Fram
1 One Story Frame	1998	256	0 0	0	0 %	0 %		3.Three Story Fr
21 Open Frame	2010	192	0 0	0	0 %	0 %		4.1 & 1/2 Story
24 Frame Shed	2010	96	0 0	0	0 %	0 %		5.1 & 3/4 Story
65 Barn/Stable	2015	576	0 0	0	0 %	0 %		6.2 & 1/2 Story
61 Canopy	2015	288	0 0	0	0 %	0 %		21.Open Frame Por
23 Frame Garage	1999	1008	0 0	0	0 %	0 %		22.Encl Frame Por
186 STORAGE	1999	288	0 0	0	0 %	0 %		23.Frame Garage
149 OPN SCREEN	1998	100	0 0	0	0 %	0 %		24.Frame Shed
								25.Frame Bay Wind
								26.1SFr Overhang
								27.Unfin Basement
								28.Unfinished Att
								29.Finished Attic

STAPLES TRAVIS L & WANDA J

PO BOX 3

WATERBORO ME 04087  
B10954P129 B14218P631

Previous Owner  
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N WATERBORO ME 04061  
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LAND USE <b>0</b>			<table border="1"> <thead> <tr> <th rowspan="2">Front Foot</th> <th rowspan="2">Type</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr><td>11.Ossipee WF</td><td></td><td></td><td></td><td>%</td><td></td><td>1.Unimproved</td></tr> <tr><td>12.Arrowhead WF</td><td></td><td></td><td></td><td>%</td><td></td><td>2.Excess Ftg /De</td></tr> <tr><td>13.Waterfront</td><td></td><td></td><td></td><td>%</td><td></td><td>3.Topography</td></tr> <tr><td>14.Rear Land</td><td></td><td></td><td></td><td>%</td><td></td><td>4.Size/Shape</td></tr> <tr><td>15.Misc</td><td></td><td></td><td></td><td>%</td><td></td><td>5.Access or Rear</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>6.Restriction</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>7.Open Space</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>8.View/Environ</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>9.Fract Share</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td><b>Acres</b></td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>30.Rear (201+)</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>31.Tillable/Horti</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>32.Pasture</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>33.Orchard</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>34.Frontage</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>35.Triangular Lot</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>36.Commercial</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>37.Softwood</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>38.Mixed Wood</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>39.Hardwood</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>40.Wasteland</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>41.Gravel Pit (Ac</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>42.Mobile Home Si</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>43.Condo Site</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>44.Utility ROW</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>45.Camp Lot</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>46.Site Improve</td></tr> </tbody> </table>					Front Foot	Type	Effective		Influence		Influence Codes	Frontage	Depth	Factor	Code	11.Ossipee WF				%		1.Unimproved	12.Arrowhead WF				%		2.Excess Ftg /De	13.Waterfront				%		3.Topography	14.Rear Land				%		4.Size/Shape	15.Misc				%		5.Access or Rear					%		6.Restriction					%		7.Open Space					%		8.View/Environ					%		9.Fract Share					%		<b>Acres</b>					%		30.Rear (201+)					%		31.Tillable/Horti					%		32.Pasture					%		33.Orchard					%		34.Frontage					%		35.Triangular Lot					%		36.Commercial					%		37.Softwood					%		38.Mixed Wood					%		39.Hardwood					%		40.Wasteland					%		41.Gravel Pit (Ac					%		42.Mobile Home Si					%		43.Condo Site					%		44.Utility ROW					%		45.Camp Lot					%		46.Site Improve
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1.Land 4.Mobile 7. 2.L & B 5.Other 8. 3.Building 6. 9.			<b>Front Foot</b>																																																																																																																																																																																																												
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			27.Rear (1-100)																																																																																																																																																																																																												
			28.Rear (101-150)																																																																																																																																																																																																												
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## Waterboro

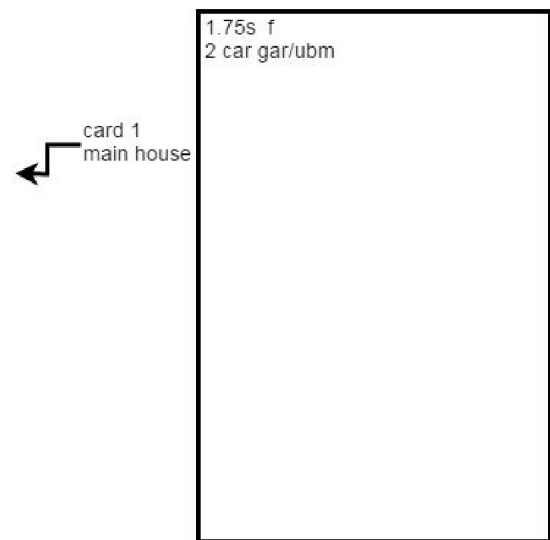
Map Lot 006-040

Account 602

Location 498 MIDDLE ROAD

Card 2 Of 2 9/05/2016

Building Style	<b>9 Other</b>		SF Bsmt Living	<b>0</b>		Layout	<b>1 Typical</b>							
1.Conv	5.Garr/Col	9.Other	Fin Bsmt Grade	<b>0 0</b>		1.Typical	4.	7.						
2.Ranch	6.Split	10.Mohome	OPEN 5 OPTIONAL	<b>0</b>		2.Inadeq	5.	8.						
3.R Ranch	7.Contemp/	11.Condo	Heat Type	<b>100% 1 Hot Water BB</b>		3.Not func	6.	9.						
4.Cape	8.Log	12.	1.HWB	5.FWA	9.No Heat	Attic	<b>9 None</b>							
Dwelling Units	<b>1</b>		2.HWCI	6.GravWA	10.	1.1/4 Fin	4.Full Fin	7.						
Other Units	<b>0</b>		3.HWRAD	7.Electric	11.	2.1/2 Fin	5.F/STair	8.						
Stories	<b>5 One &amp; 3/4 Story</b>		4.Steam	8.F/WallM	12.	3.3/4 Fin	6.	9.None						
1.1	4.1.50	7.1.25	Cool Type	<b>0% 9 None</b>		Insulation	<b>0</b>							
2.2	5.1.75	8.	1.Refrig	4.W&C Air	7.	1.Full	4.Minimal	7.						
3.3	6.2.50	9.	2.Evapor	5.	8.	2.Heavy	5.Unk	8.						
Exterior Walls	<b>8 Aluminum/Vinyl</b>		3.H Pump	6.	9.None	3.Capped	6.	9.None						
0.Wood	4.Asb/Asph	8.Alum/Vin	Kitchen Style	<b>2 Typical</b>		Unfinished %	<b>0%</b>							
1.Wood	5.T-111	9.Other	1.Modern	4.Obsolete	7.	Grade & Factor	<b>3 Average 100%</b>							
2.Wd Sh	6.Br/St	11.	2.Typical	5.	8.	1.E Grade	4.B Grade	7.AAA Grad						
3.Compos.	7.Nov	12.	3.Old Type	6.	9.None	2.D Grade	5.A Grade	8.						
Roof Surface	<b>3 Metal</b>		Bath(s) Style	<b>2 Typical Bath(s)</b>		3.C Grade	6.AA Grade	9.Same						
1.Asphalt	4.Composit	7.	1.Modern	4.Obsolete	7.	SQFT (Footprint)	<b>864</b>							
2.Slate	5.Wood	8.	2.Typical	5.	8.	Condition	<b>4 Average</b>							
3.Metal	6.Other	9.	3.Old Type	6.	9.None	1.Poor	4.Avg	7.V G						
SF Masonry Trim	<b>0</b>		# Rooms	<b>0</b>		2.Fair	5.Avg+	8.Exc						
OPEN-3-CUSTOM	<b>0</b>		# Bedrooms	<b>2</b>		3.Avg-	6.Good	9.Same						
OPEN-4-CUSTOM	<b>0</b>		# Full Baths	<b>1</b>		Phys. % Good	<b>100%</b>							
Year Built	<b>2014</b>		# Half Baths	<b>1</b>		Funct. % Good	<b>75%</b>							
Year Remodeled	<b>0</b>		# Addn Fixtures	<b>0</b>		Functional Code	<b>8 Other</b>							
Foundation	<b>1 Concrete</b>		# Fireplaces	<b>0</b>		1.Incomp	4.Small	7.Layout						
1.Concrete	4.Wood	7.							2.O-Built	5.CDU	8.Other			
2.C Block	5.Slab	8.							Economic Code	<b>None</b>		3.Damage	6.Style	9.None
3.Br/Stone	6.Prns/Post	9.							0.None	3.Services	7.	Econ. % Good	<b>100%</b>	
Basement	<b>4 Full Basement</b>								1.Location	4.Traffic	8.	Economic Code	<b>None</b>	
1.1/4 Bmt	4.Full Bmt	7.							2.Encroach	9.None	9.	0.None	3.Services	7.
2.1/2 Bmt	5.None	8.							Entrance Code	<b>0</b>		1.Location	4.Traffic	8.
3.3/4 Bmt	6.	9.None							1.Interior	4.Vacant	7.	2.Encroach	9.None	9.
Bsmt Gar # Cars	<b>2</b>								2.Refusal	5.Estimate	8.	Economic Code	<b>None</b>	
Wet Basement	<b>1 Dry Basement</b>								3.Informed	6.Office	9.	0.None	3.Services	7.
1.Dry	4.	7.							Information Code	<b>0</b>		1.Location	4.Traffic	8.
2.Damp	5.	8.	1.Owner	4.Agent	7.	2.Encroach	9.None	9.						
3.Wet	6.	9.	2.Relative	5.Estimate	8.	Economic Code	<b>None</b>							
			3.Tenant	6.Other	9.	0.None	3.Services	7.						



Date Inspected

### Additions, Outbuildings & Improvements

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	

- 1.One Story Fram
- 2.Two Story Fram
- 3.Three Story Fr
- 4.1 & 1/2 Story
- 5.1 & 3/4 Story
- 6.2 & 1/2 Story
- 21.Open Frame Por
- 22.Encl Frame Por
- 23.Frame Garage
- 24.Frame Shed
- 25.Frame Bay Wind
- 26.1SFr Overhang
- 27.Unfin Basement
- 28.Unfinished Att
- 29.Finished Attic